MAT 126.01, Prof. Bishop, Tuesday, Nov 5, 2020 Section 3.5 Other Strategies for Integration Section 3.6 Numerical Integration Today's material will not be on the midterm or final. We have been learning how to intergrate, but in practice, most integrals that are easy enough to have a simple formula have been computed already.

A table of common integral is found in your textbook; more extensive lists can be found in reference books or online.

There are various software packages like MATLAB, MAPLE and MATHEMATICA that can compute integrals symbolically or numerically.

Symbolic = gives a formula

Numerical = gives a decimal answer

$$\int \chi^2 = \frac{1}{3} \chi^3$$

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I have posted links to some tables of integrals on the class webpage.



Of the various computer packages, I am most familiar with MATLAB and MATHEMATICA.

You can use these on the SBU virtural SINC site or download them from SBU DoIT (free while you are a student using the university license).

I will demonstrate MATLAB.

(1) Download zo machine

(2) Virtual SINC site.

Go to SBU Virtual SINC Site:

https://vdi.cloud.stonybrook.edu/appblast/webclient/index.html#/launchitems

The link is also on the class webpage.

Enter NetID and password

Click "Virtual SINC Site"

You should get a Desktop (you may be asked to install some VM software the first time you do this).

On the Desktop, click the Windows icon in the lower left corner

To download onto your computer:

Go to SBU DoIT Software Catalog:

https://it.stonybrook.edu/services/software-catalog/browse

Scroll down to MATLAB and click on name.

This leads to a page with three options: create account, donload, activate. You will have to create a Mathworks account (this is the company that makes MATLAB), then download the program. When you download, there are many extra add-ons available (machine learning, signal processing,...) but you won't need most of these. The Symbolic Math Package is important for doing symbolic integration. Once downloaded, you will be prompted to activate the sofware (and this has to be done every year).

There are detailed instructions on the DoIT page.

Let's assume you have MATLAB running.

Symbolic indefinite integrals:

```
>> syms x
>> int( x^3 * sin(x))
ans =
cos(x)*(-x^3 + 6*x) + sin(x)*(3*x^2 - 6)
```

The line syms x tells the program to treat x as a symbol, not a number.

Note that ^ is used for powers and * for multiplication.

Symbolic definite integrals:

```
>> int(sin(x))
ans =
-cos(x)

>> int(sin(x),0,pi)
ans =
2
```

```
\Rightarrow int((x^3+x^2+1)/(x^4-8))
ans = \log(x - 2^{(3/4)})*(2^{(1/4)}/8 + 2^{(3/4)}/32 + 1/4)
+ \log(9 - (9*2^{(1/2)})/4 - 9*x*(1/4 - (9*2^{(1/2)})/32)^{(1/2)})*
  ((1/4 - (9*2^{(1/2)})/32)^{(1/2)}/4 + 1/4)
-\log(9*x*(1/4 - (9*2^(1/2))/32)^(1/2) - (9*2^(1/2))/4 + 9)*
  ((1/4 - (9*2^{(1/2)})/32)^{(1/2)}/4 - 1/4)
-\log(x + 2^{3/4})*(2^{1/4}/8 + 2^{3/4}/32 - 1/4)
\Rightarrow int((x<sup>3</sup>+x<sup>2</sup>+1)/(x<sup>4</sup>-8),0,1)
ans = \log(14^{(1/4)}) - (2^{(3/4)}*(atan(2^{(1/4)}))
+ atanh(2^{(1/4)/2}))/16 + (2^{(1/4)}*(atan(2^{(1/4)/2}))
- \operatorname{atanh}(2^{(1/4)/2}))/4
>> double(ans)
ans = -0.2058
```

The command **double** converts symbolic answer to double precision floating point number.

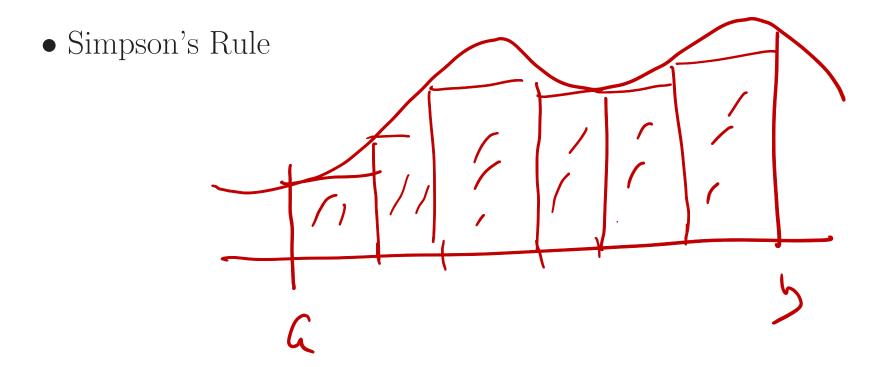
```
>> int((x^3+x^2+1)/(x^4-8),0,1)
ans =
log(14^(1/4)/2) - (2^(3/4)*(atan(2^(1/4)/2))
+ atanh(2^(1/4)/2)))/16 + (2^(1/4)*(atan(2^(1/4)/2))
- atanh(2^(1/4)/2)))/4

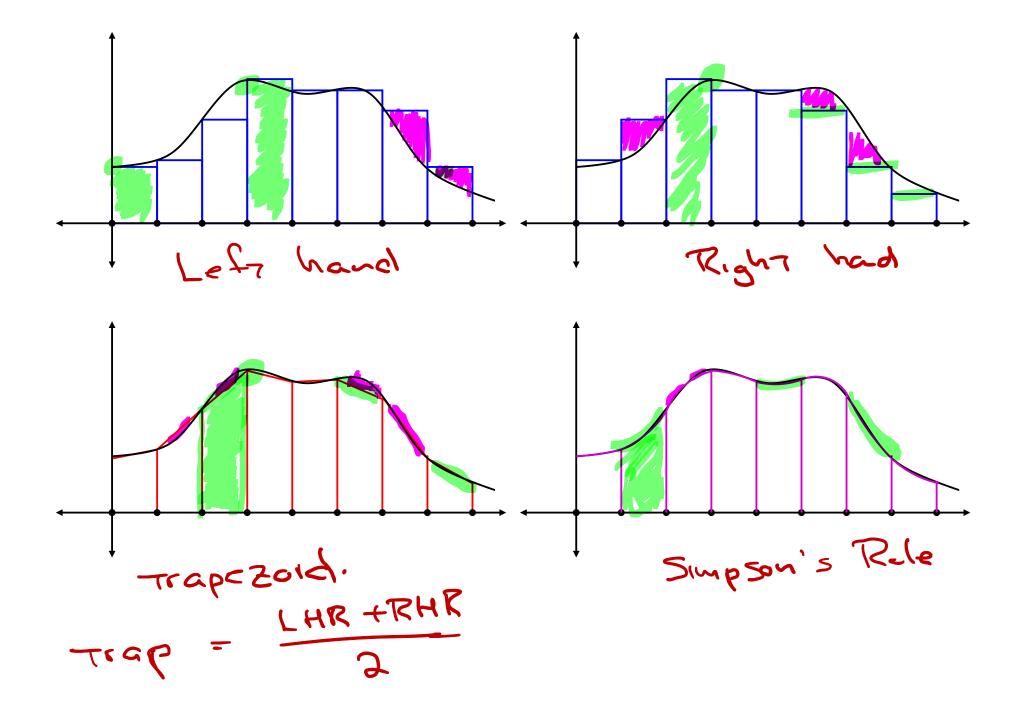
>> vpa(ans,200)
ans =
-0.20584007453153161881859664341809700818486543465
42064715504953977454785268975440193037449190568527
74280200288818487822721982317748992169722262087568
62993858461704228727050757582511446753995605432352426
```

vpa converts to decimal of given precision.

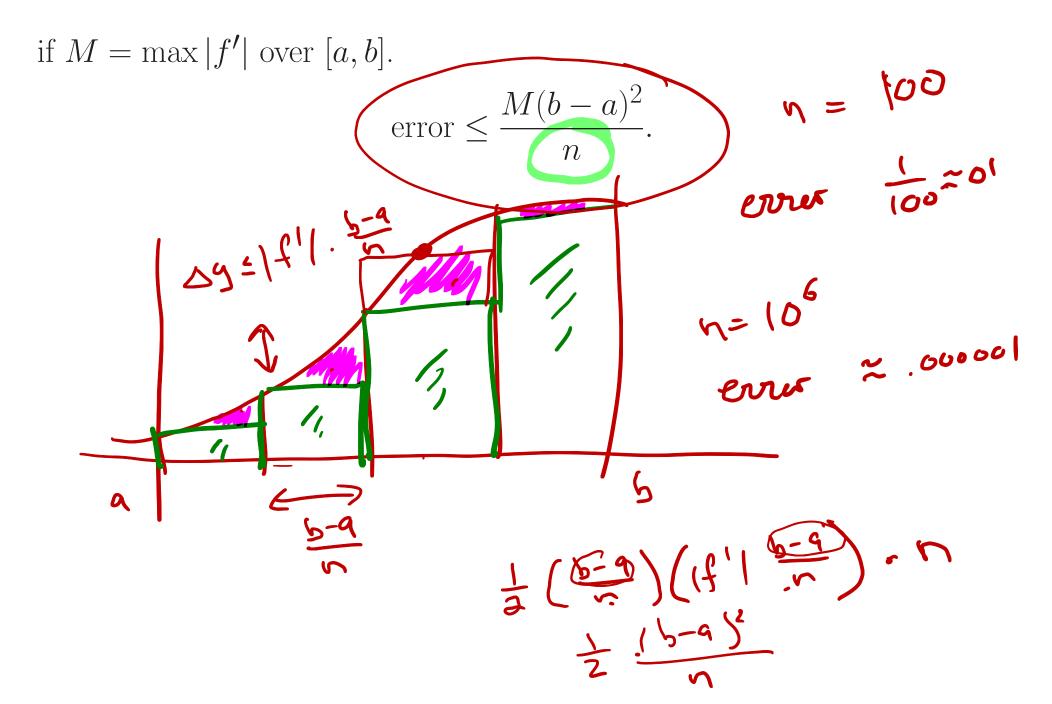
Section 3.6: Numerical Integration

- Left and Right hand rules
- Trapezoid Rule
- Midpoint Rule





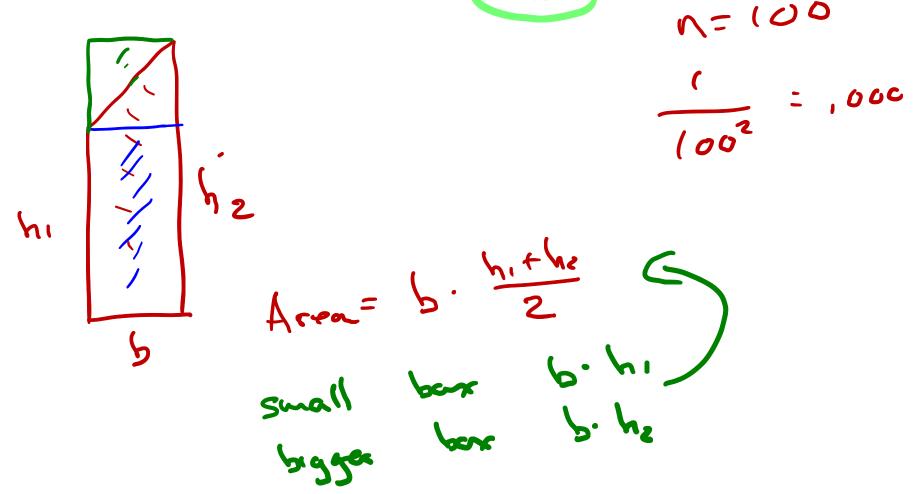
Error bound for Left and Right hand Rules:



Trapzoid Rule is average of Left and Right hand rules.

Error bound for Traezoid Rule: if $M = \max |f''|$ over [a, b].

$$error \le \frac{M(b-a)^3}{12n^2}.$$



Simpson's rule approximates graph by parabolas. For n even,

Simpson =
$$\frac{\Delta x}{3}(f(x_0) + 4f(x_1) + 2f(x_2) + 4f(x_3) + \dots + 4f(x_{n-1}) + f(n)).$$

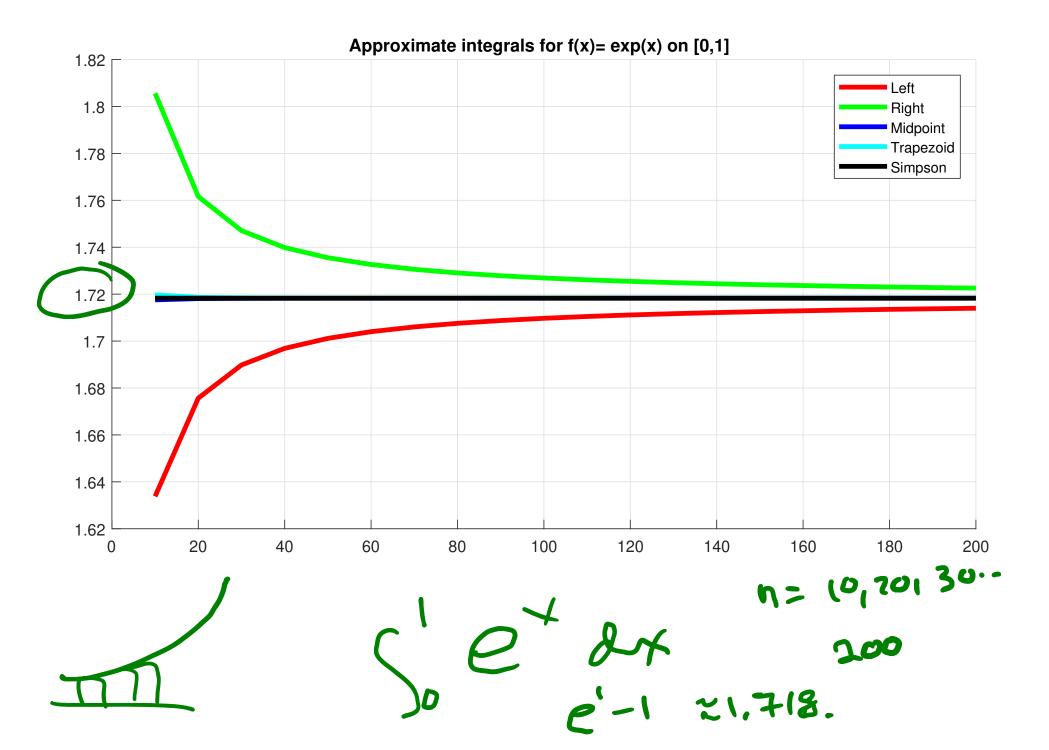
Error bound for Simpson's Rule: If $M = \max |f''''|$ on [a, b].

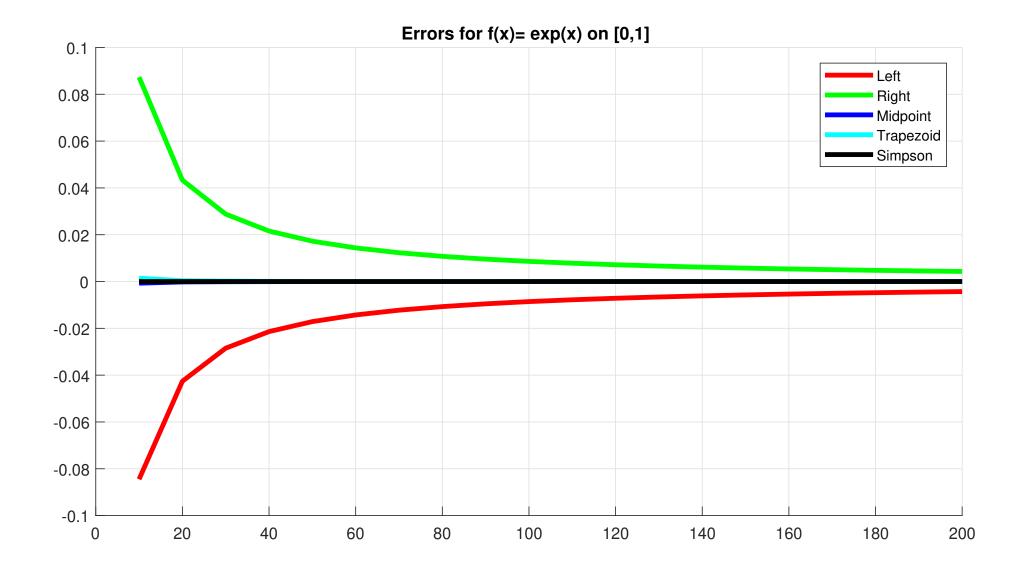
$$\operatorname{error} \leq \frac{M(b-a)^5}{180n^4}. \qquad n = 100$$

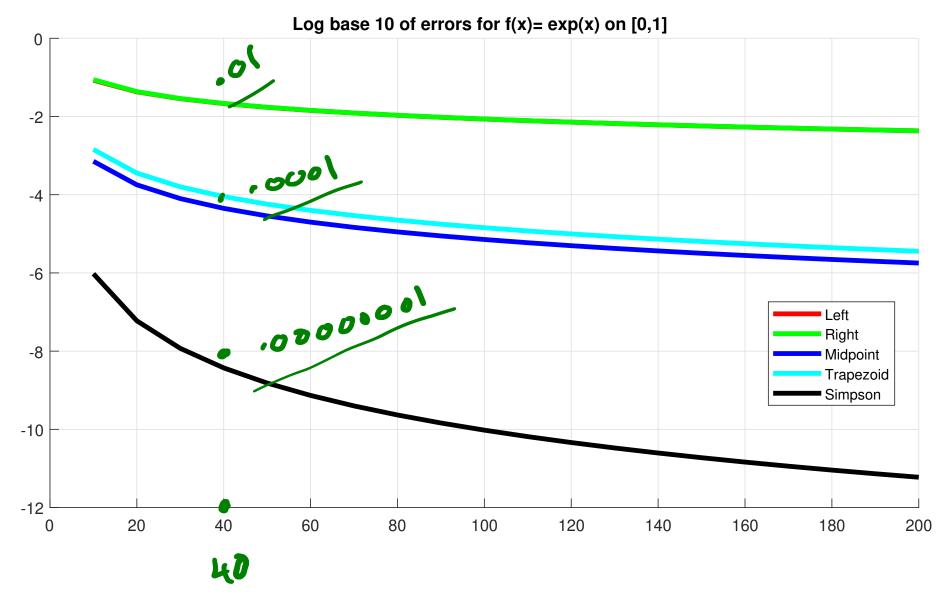
$$= 100$$

$$= 108$$

$$= 000000001$$









Are there methods better than Simpons's Rule?

Are there methods better than Simpons's Rule?

Defnitely yes. But these are a bit too complex to describe here. I sometimes cover these in MAT 331.

Gauss quadrature will estimate the integral of a "nice" function like e^x with

error $\approx \frac{1}{n!}$,

using n specially chosen points

osen points
$$\int_{a}^{b} f(x)dx \approx \sum_{k=1}^{n} w_{k} f(x_{k}).$$
orrect points $\{x_{k}\}$ and weights $\{x_{k}\}$

n! = n. (a.2) (a.2).

Figuring out the correct points $\{x_k\}$ and weights $\{w_k\}$ requires more advanced math, like linear algebra. Most serious integration programs use methods like this.

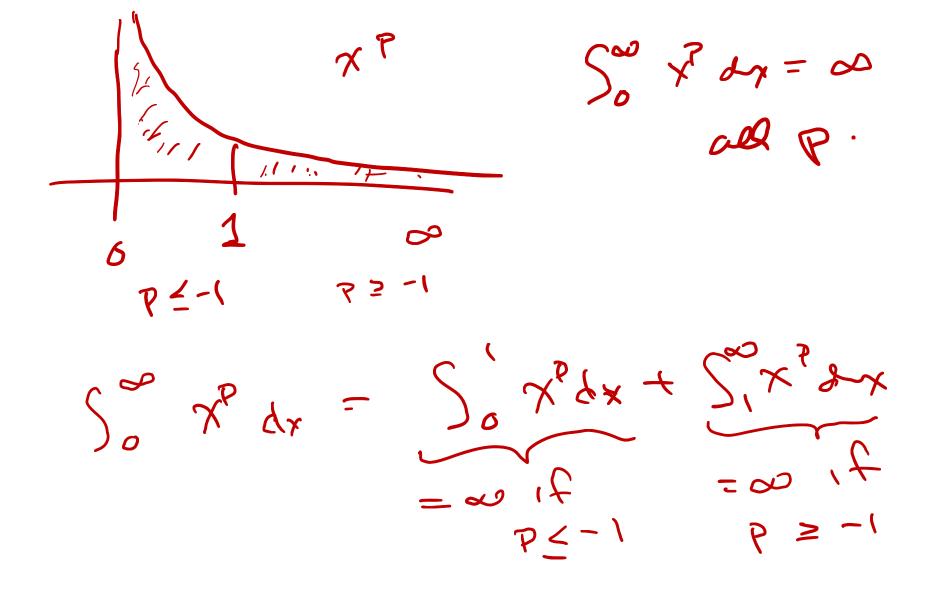
MAT 331

Tue Nou 10, 2020 office Hours ~ 11:15 - 12:00 (a limite shorter roday) Does each improper invegral converge or diverge? So x2 dx = w $S_{\sigma}^{1}(x^{-2})dx$ $S_{\sigma}^{1}(x)dx = \infty$ Son xodr diverges of (x<-1) $S_0' = S_0' \times -100$ P = -1/2

$$\frac{10}{x^{10} + 3x^{6} + 5} = \frac{1}{x^{4}} = x^{-4}$$

$$\approx \frac{x^{6}}{x^{10}} = \frac{1}{x^{4}} = x^{-4}$$

div erges Liverges (L YC 00



ex grows faster polgnomed.) for any n if Fact: x is large enough.

$$\int_{\alpha}^{\pi} x^{8} e^{-x} = \int_{\alpha}^{\pi} x^{8} = \int_{\alpha}^{\pi} x^{2}$$

$$= \int_{\alpha}^{\pi} x^{8} e^{-x} = \int_{\alpha}^{\pi} x^{2}$$

$$= \int_{\alpha}^{\pi} x^{2} - 2x - 1$$

$$\int_{0}^{\infty} \sin(x) e^{-x} dx$$

$$(\sin(x)) \leq 1$$

Sou (x) e-x 2 Salsmxe-7 € 5°1.€ ~ - e x 10

So sin 7 dx of diverge (on væge x on [c,1] Soux = 1x Soux = 1x

$$\frac{dq}{dp} = \frac{1}{a - \chi^2}$$

$$y = S \frac{1}{q - \chi^2} + C$$

$$\frac{1}{9-x^{2}} = \frac{1}{(3-x)(3+x)} = \frac{4}{3-x} + \frac{B}{3+x}$$

$$0 = A - B$$

$$1 = 3A + 3B$$

$$0 \times +1 = 3A + Ax + 3B - Bx$$

$$= (A - B)x + 3A + 3B$$

$$0 = A - B$$

$$1 = 3A + BB$$

$$0 = 3A - 3B$$

$$1 = GA + G$$

$$-\frac{1}{6} = A$$

$$B = \frac{1}{6}$$

$$y = S = S = \frac{1}{4 - x^{2}} + C$$

$$= S (-\frac{1}{6}) \frac{1}{3 - x} + (\frac{1}{6}) \frac{1}{3 + x} dx + C$$

$$= \frac{1}{6} S = \frac{1}{x - 3} + \frac{1}{6} S = \frac{1}{x + 3} + C$$

$$= \frac{1}{6} I_{x} [x - 3] + \frac{1}{6} I_{x} [x + 3] + C$$

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