

## 1. VECTOR BUNDLES

**Convention:** All manifolds here are Hausdorff and paracompact. To make our life easier, we will assume that all topological spaces are homeomorphic to CW complexes unless stated otherwise.

The definition of a smooth vector bundle in some sense is similar to the definition of a smooth manifold except that ‘chart’ is now replaced with ‘trivialization’.

**Definition 1.1.** A **smooth real vector bundle of rank  $k$  over a base  $B$**  is a smooth surjection  $\pi : V \rightarrow B$  between smooth manifolds, an open cover  $(U_i)_{i \in S}$  of  $M$ , and homeomorphisms  $\tau_i : \pi^{-1}(U_i) \rightarrow U_i \times \mathbb{R}^k$  called **trivializations** satisfying the following properties:

- (1) Let  $\pi_{U_i} : U_i \times \mathbb{R}^k \rightarrow U_i$  be the natural projection. Then  $\pi|_{\pi^{-1}(U_i)} = \pi_i \circ \tau_i$ . In other words, we have the following commutative diagram:

$$\begin{array}{ccc} \pi^{-1}(U_i) & \xrightarrow{\tau_i} & U_i \times \mathbb{R}^k \\ \pi|_{\pi^{-1}(U_i)} \searrow & & \swarrow \pi_{U_i} \\ & U_i & \end{array}$$

- (2) The **transition maps**

$$\tau_i \circ \tau_j^{-1} : (U_i \times U_j) \times \mathbb{R}^k \rightarrow (U_i \times U_j) \times \mathbb{R}^k$$

are smooth maps satisfying:

$$\tau_i \circ \tau_j^{-1}(x, z) = (x, \Phi_{ij}(x).z)$$

where

$$\Phi_{ij} : U_i \cap U_j \rightarrow GL(\mathbb{R}^k)$$

is a smooth map.

We will call the maps  $\Phi_{ij} : U_i \cap U_j \rightarrow GL(\mathbb{R}^k)$  **transition data**.

*Remark 1* Instead of writing  $\pi : V \rightarrow B$ ,  $(U_i)_{i \in S}$ ,  $(\tau_i)_{i \in S}$  we will just write  $\pi : V \rightarrow B$  for a vector bundle.

*Remark 2:* Note that we can change the group  $GL$  to other groups such as  $SL(\mathbb{R}^k)$  (matrices of determinant 1) or  $O(\mathbb{R}^k)$ , orthogonal matrices or  $GL(n, \mathbb{C})$  complex  $n \times n$  matrices where we identify  $\mathbb{R}^k \cong \mathbb{C}^{k/2}$  (if  $k$  is even).

*Remark 3:* If we *formally* replace  $\mathbb{R}^k$  with a smooth manifold  $F$  and the group  $GL(n, \mathbb{R})$  with a group  $G$  and a group homomorphism  $G \rightarrow Diff(F)$  then we get the definition of a **fiber bundle with structure group  $G$** .

*Remark 4:* Note that the trivializations  $(\tau_i)_{i \in S}$  form an atlas on  $V$  and hence uniquely specify the smooth structure on  $E$ . Hence in the above definition, we only need to specify that  $V$  is a set and the formally replace the words ‘smooth surjection’ with ‘surjection’.

*Remark 5:* We can also have that  $E, B$  are topological spaces and all the maps are continuous including the transition maps. Then this is a **topological vector bundle**.

Exercise: give a definition of a topological vector bundle.

Technically, a smooth real vector bundle of rank  $k$  has an *equivalence class* of open covers and trivializations (just as a manifold really consists of a set with an equivalence class of charts). Two such sets of open covers  $(U_i)_{i \in S}$ ,  $(U'_i)_{i \in S'}$  and trivializations

$$(\tau_i : \pi^{-1}(U_i) \rightarrow U_i \times \mathbb{R}^k)_{i \in S}, \quad (\tau'_i : \pi^{-1}(U'_i) \rightarrow U'_i \times \mathbb{R}^k)_{i \in S'}$$

associated to these open covers are equivalent if their union satisfies (1) and (2). In other words,

$$\tau'_i \circ \tau_j^{-1} : (U'_i \times U_j) \times \mathbb{R}^k \longrightarrow (U'_i \times U_j) \times \mathbb{R}^k$$

are smooth maps satisfying:

$$\tau'_i \circ \tau_j^{-1}(x, z) = (x, \Phi_{ij}(x).z)$$

where

$$\Phi_{ij} : U'_i \cap U_j \longrightarrow GL(\mathbb{R}^k)$$

is a smooth map for all  $i \in S$  and  $j \in S'$ .

**Definition 1.2.** A **trivialization of  $\pi : V \longrightarrow B$  over an open set  $U \subset B$**  of a smooth vector bundle as above is a smooth map:

$$\tau : \pi^{-1}(U) \longrightarrow U \times \mathbb{R}^k$$

satisfying

$$\tau_i \circ \tau^{-1} : (U_i \cap U) \times \mathbb{R}^k \longrightarrow (U_i \cap U) \times \mathbb{R}^k, \quad \tau_i \circ \tau^{-1}(x, z) = (x, \Phi_i(z))$$

for some smooth  $\Phi_i : U_i \cap U \longrightarrow GL(\mathbb{R}^k)$ .

In Milnor's book this is called a **local coordinate system**.

**Example 1.3.** The **trivial  $\mathbb{R}^k$  bundle** over  $B$  is the smooth map  $\pi_B : B \times \mathbb{R}^k \longrightarrow B$  where  $\pi_B$  is the natural projection map and the open cover is just  $B$  and the trivialization  $\tau$  is just the identity map.

**Example 1.4.** The **tangent bundle  $\pi_{TB} : TB \longrightarrow B$**  of a manifold  $B$  is constructed as follows:

Here  $TB$  is the set of equivalence classes of smooth maps  $\gamma : \mathbb{R} \longrightarrow B$  where two such paths  $\gamma_1, \gamma_2$  are **tangent** if  $\gamma_1(0) = \gamma_2(0)$  and  $\frac{d}{dt}(\psi \circ \gamma_1(t))|_{t=0} = \frac{d}{dt}(\psi \circ \gamma_2(t))|_{t=0}$  for some chart  $\psi$  of  $B$  containing  $\gamma_1(0)$ .

The open cover  $(U_i)_{i \in S}$  of  $B$  consists of the domains of charts  $\psi_i : U_i \longrightarrow \mathbb{R}^k$  on  $B$ . The trivialization  $\tau_i : \pi^{-1}(U_i) \longrightarrow U_i \times \mathbb{R}^k$  is the map  $\tau_i(\gamma) = (\gamma(0), \frac{d}{dt}(\psi \circ \gamma)|_{t=0})$ .

Vector bundles can be built just from the data  $\Phi_{ij}$  as in Definition 1.1. Note that this is a very similar procedure to constructing a manifold for a bunch of maps (corresponding to atlases) and transition functions 'gluing' these atlases together.

**Constructing vector bundles from transition data:** This is called the **Fiber bundle Construction Theorem** (in the case of fiber bundles).

Let  $B$  be a smooth manifold and  $(U_i)_{i \in S}$  an open cover and let

$$\Phi_{ij} : U_i \cap U_j \longrightarrow GL(\mathbb{R}^k), \quad i, j \in S$$

be smooth maps satisfying the **cocycle condition**:

$$\Phi_{ij}(x)\Phi_{jk}(x) = \Phi_{ik}(x) \quad \forall x \in U_i \cap U_j \cap U_k.$$

Then we can construct a vector bundle with associated open cover  $(U_i)_{i \in S}$  and transition data  $\Phi_{ij}$  as follows: Here we define

$$V \equiv \left( \bigsqcup_{i \in S} U_i \times \mathbb{R}^k \right) / \sim$$

where  $(u, x) \sim (u, \Phi_{ij}(x))$  for all  $u \in U_i \cap U_j$ ,  $x \in \mathbb{R}^k$  and all  $i, j \in S$ . Here  $\pi : V \longrightarrow B$  sends  $(u, x) \in U_i \times \mathbb{R}^k$  to  $u \in B$ .

Exercise: Show that  $V$  is a *Hausdorff paracompact  $C^\infty$*  manifold with atlas given by  $U_i \times F$  and then show that  $\pi : V \longrightarrow B$  is a vector bundle.

**Definition 1.5.** A **homomorphism** between two vector bundles  $\pi_1 : V_1 \rightarrow B$ ,  $\pi_2 : V_2 \rightarrow B$  of rank  $k$  over the base  $B$  is a smooth map  $\Psi : V_1 \rightarrow V_2$  so that

(1) The diagram

$$\begin{array}{ccc} V_1 & \xrightarrow{\Psi} & V_2 \\ \pi_1 \searrow & & \swarrow \pi_2 \\ & B & \end{array}$$

commutes and

(2) Any two trivializations

$$\tau_1 : \pi_1^{-1}(U_1) \rightarrow U_1 \times \mathbb{R}^k, \quad \tau_2 : \pi_2^{-1}(U_2) \rightarrow U_2 \times \mathbb{R}^k,$$

satisfy

$$\tau_2 \circ \Psi \circ \tau_1^{-1} : (U_1 \cap U_2) \times \mathbb{R}^k \rightarrow (U_1 \cap U_2) \times \mathbb{R}^k, \quad \tau_2 \circ \tau_1^{-1}(x, z) = (x, \Phi(z))$$

for some smooth  $\Phi : U_1 \cap U_2 \rightarrow \text{Hom}(\mathbb{R}^k)$ .

A **isomorphism** is a homomorphism  $\Psi$  which is a diffeomorphism.

(Ex: Show that it's inverse is also a vector bundle homomorphism).

**Example 1.6.** Let  $\pi_B : B \times \mathbb{R}^k \rightarrow B$  be a trivial vector bundle 1.3 Then for any smooth map  $\Phi : B \rightarrow \text{Hom}(\mathbb{R}^k; \mathbb{R}^k)$ , we have a vector bundle homomorphism

$$\Psi : B \times \mathbb{R}^k \rightarrow B \times \mathbb{R}^k, \quad \Psi(x, z) = (x, \Phi(z)).$$

This is an isomorphism if  $\text{Im}(\Phi) \subset GL(\mathbb{R}^k)$ .

**Definition 1.7.** A **vector subbundle** of a vector bundle  $\pi_2 : V_2 \rightarrow B$  is a submanifold  $V_1 \subset V_2$  so that  $\pi_2|_{V_1} : V_1 \rightarrow B$  is a vector bundle and the inclusion map  $V_1 \hookrightarrow V_2$  is a vector bundle homomorphism.

**Definition 1.8.** If  $\phi : B_1 \rightarrow B_2$  is a smooth map and  $\pi_1 : V_1 \rightarrow B_1$ ,  $\pi_2 : V_2 \rightarrow B_2$  are vector bundles of rank  $k$  then a smooth map  $\Psi : V_1 \rightarrow V_2$  is a **bundle map covering**  $\phi$  if

$$\begin{array}{ccc} V_1 & \xrightarrow{\Psi} & V_2 \\ \pi_1 \downarrow & & \downarrow \pi_2 \\ B_1 & \xrightarrow{\phi} & B_2 \end{array}$$

(1) commutes and  
(2) Any two trivializations

$$\tau_1 : \pi_1^{-1}(U_1) \rightarrow U_1 \times \mathbb{R}^k, \quad \tau_2 : \pi_2^{-1}(U_2) \rightarrow U_2 \times \mathbb{R}^k,$$

satisfy

$$\tau_2 \circ \Psi \circ \tau_1^{-1} : (U_1 \cap U_2) \times \mathbb{R}^k \rightarrow (U_1 \cap U_2) \times \mathbb{R}^k, \quad \tau_2 \circ \tau_1^{-1}(x, z) = (x, \Phi(z))$$

for some smooth  $\Phi : U_1 \cap U_2 \rightarrow \text{Hom}(\mathbb{R}^k)$ .

Again this is an **isomorphism** if  $\Psi$  is a diffeomorphism (exercise: show that in this case,  $\phi$  is a diffeomorphism and  $\Psi$  has an inverse bundle map covering  $\phi^{-1}$ )

**Definition 1.9.** Let  $f : B_1 \rightarrow B_2$  be a smooth map and let  $\pi_2 : V_2 \rightarrow B_2$  be a smooth map. Then the **pullback bundle**  $f^*\pi_2 : f^*V_2 \rightarrow B_1$  is the bundle is defined as follows:

$$f^*V_2 \equiv \{(b, x) \in B_1 \times V_2 \mid f(b) = \pi_2(x)\}$$

and

$$f^*\pi_2(b, x) \equiv x.$$

(Excercise check that this is a vector bundle).

We have a natural bundle map

$$\Psi : f^*V_2 \longrightarrow V_2, \quad \Psi(b, x) = x$$

covering  $f$ .

**Definition 1.10.** If  $B_1 \subset B_2$  is a submanifold and  $\pi_2 : V_2 \longrightarrow B_2$  is a submanifold then we define the **restriction of  $\pi_2$  to  $B_1$**

$$\pi_2|_{B_1} : V_2|_{B_1} \longrightarrow B_1$$

as

$$\pi_2|_{B_1} \equiv \iota^*\pi_1, \quad V_2|_{B_1} \equiv \iota^*V_2$$

where  $\iota : B_1 \hookrightarrow B_2$  is the inclusion map.

We also have other ways of producing new bundles from old ones.

**Definition 1.11.** Let  $\pi : V \longrightarrow B$ ,  $\pi' : V' \longrightarrow B$  be vector bundles. We define the **direct sum**

$$\pi_1 \oplus \pi_2 : V_1 \oplus V_2 \longrightarrow B$$

to be the bundle whose fiber at  $b \in B$  is the direct sum of the fibers of  $\pi_1$  and  $\pi_2$  at  $b$ .

More precisely: We suppose that our vector bundle  $\pi$  has transition data  $\Phi_{ij} : U_i \cap U_j \longrightarrow GL(\mathbb{R}^k)$  coming from an open cover  $(U_i)_{i \in S}$  and similarly  $\pi'$  has transition data  $\Phi'_{ij} : U'_i \cap U'_j \longrightarrow GL(\mathbb{R}^{k'})$  coming from an open cover  $(U'_i)_{i \in S'}$ . Since the bases of these these vector bundles are the same, we can replace our open covers with refinements so that  $S = S'$  and  $U'_i = U_i$  for all  $i \in S = S'$ . (For instance we can consider the refined open cover  $(U_i \cap U'_j)_{i \in S, j \in S'}$  with transition data  $\Phi_{(i_1, j_1), (i_2, j_2)} \equiv \Phi_{i_1 i_2}|_{U_{i_1} \cap U'_{j_1} \cap U_{i_2} \cap U'_{j_2}}$  for all  $(i_1, j_1), (i_2, j_2) \in S \times S'$  which defines  $\pi$  and we can do the same for  $\pi'$ )

Then the transition data for the direct sum is just

$$\Phi_{ij} \oplus \Phi'_{ij} : U_i \cap U_j \longrightarrow GL(\mathbb{R}^k) \oplus GL(\mathbb{R}^{k'}) \subset GL(\mathbb{R}^{k+k'}).$$

**Definition 1.12.** We can define the **tensor product**  $\pi \otimes \pi' : V \otimes V' \longrightarrow B$  of these vector bundles in a similar way by using the transition data:

$$\Phi_{ij} \otimes \Phi'_{ij} : U_i \cap U_j \longrightarrow GL(\mathbb{R}^k \otimes \mathbb{R}^{k'} = \mathbb{R}^{k_1 k_2})$$

where  $\Phi_{ij} \otimes \Phi'_{ij}(x_1 \otimes x_2) = \Phi_{ij}(x_1) \otimes \Phi'_{ij}(x_2)$ .

The **Dual**  $\pi^* : V^* \longrightarrow B$  has transition data  $\Phi_{ij}^* : U_i \cap U_j \longrightarrow GL((\mathbb{R}^k)^*)$ .

Similarly  $Hom(V_1, V_2)$  can be defined with transition data:

$$\Phi_{ij}^{Hom} : U_i \cap U_j \longrightarrow GL(Hom(\mathbb{R}^k, \mathbb{R}^{k'})), \quad \Phi_{ij}^{Hom}(x) \cdot (\phi) = \Phi'_{ij}(x) \circ \phi \circ \Phi_{ij}(x).$$

Or as  $\pi^* \otimes \pi' : V^* \otimes V' \longrightarrow B$ .

Excercise: Define the wedge product  $\wedge^k V$  in a similar way.

**Definition 1.13.** Let  $\pi : V \longrightarrow B$  be a vector bundle of dimension  $k$  and  $V' \subset V$  a vector subbundle of dimension  $k'$ . The **quotient bundle**  $\pi_{V/V'} : V/V' \longrightarrow B$  is defined as follows:

Let  $\pi' \equiv \pi|_{V'}$ . We wish to construct these so that each fiber over  $b \in B$  is the quotient vector space  $\pi^{-1}(b)/(\pi')^{-1}(b)$ . First of all we define this as a set and then we specify the

trivializations. We define  $V/V' \equiv V/\sim$  where  $x \sim x'$  if and only if  $x$  and  $x'$  are in the same fiber  $\pi^{-1}(b)$  of  $\pi$  and  $[x] = [x'] \in \pi^{-1}(b)/(\pi')^{-1}(b)$ . We define  $\pi_{V/V'}$  to be the map sending  $[x]$  to  $\pi(x)$ .

We will now construct the trivializations of  $\pi_{V/V'}$ . Choose a fine enough open cover  $(U_i)_{i \in S}$  with trivializations  $\tau_i : \pi^{-1}(U_i) \rightarrow U_i \times \mathbb{R}^k$  so that there is a fixed subspace  $H_i \subset \mathbb{R}^k$  of dimension  $k - k'$  so that  $\pi_{U_i}(\tau_i((\pi')^{-1}(x))) \subset \mathbb{R}^k$  is a subspace of  $\mathbb{R}^k$  transverse to  $H_i$  where  $\pi_{U_i} : U_i \times \mathbb{R}^k \rightarrow U_i$  is the natural projection.

For each  $i \in S$  choose an isomorphism  $\iota_i : \mathbb{R}^k/H_i \cong \mathbb{R}^{k'}$ . Define  $\Pi_i : \mathbb{R}^k \rightarrow \mathbb{R}^{k'}$  be the composition

$$\mathbb{R}^k \rightarrow \mathbb{R}^k/H_i \xrightarrow{\iota_i} \mathbb{R}^{k'}.$$

Now we define

$$\bar{\tau}_i : \pi_{V/V'}^{-1}(U_i) \rightarrow U_i \times \mathbb{R}^{k'}, \quad \bar{\tau}_i([x]) \equiv \Pi_i(\tau_i(x)).$$

Exercise: show these maps are well defined and satisfy (1) and (2) from Definition 1.1.

**Definition 1.14.** Let  $B \subset B'$  is a submanifold. The **normal bundle** of  $B$  inside  $B'$  is the vector bundle  $(TB'|_B)/TB$ .

**Example 1.15. real projective space:** Let  $S^n \equiv \{x \in \mathbb{R}^{n+1} : |x| = 1\}$  be the unit sphere. We define

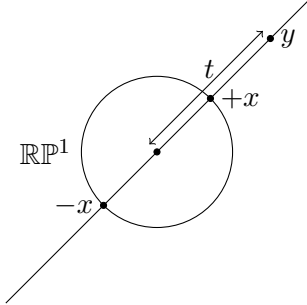
$$\mathbb{RP}^n \equiv S^n/\sim, \quad x \sim x' \text{ iff } x = \pm x'.$$

We will write elements of  $\mathbb{RP}^n$  as  $\{\pm x\}$  where  $x \in S^n$ .

Define

$$V \equiv \{(\pm x, y) \in \mathbb{RP}^n \times \mathbb{R}^{n+1} : y = tx \text{ for some } t \in \mathbb{R}\}.$$

Here is a picture of this situation in the case  $n = 1$ :



We have a line bundle called  $\mathcal{O}_{\mathbb{P}P^n}(-1)$  defined as:

$$\pi : B \rightarrow \mathbb{RP}^n, \quad \pi(\pm x, y) = \pm x.$$

This has trivializations defined as follows: We define  $S \equiv \{0, \dots, n\}$ . We define

$$U_i \subset \mathbb{RP}^n, \quad U_i \equiv \{\pm(x_0, \dots, x_n) \in \mathbb{RP}^n : x_i \neq 0\}.$$

We have an associated trivialization

$$\tau_i : \pi^{-1}(U_i) \rightarrow U_i \times \mathbb{R}, \quad \tau_i(\pm x, (y_0, \dots, y_n)) \equiv (\pm x, y_i)$$

where  $\text{sgn}(x_i) \equiv x_i/|x_i|$ .

Exercise: Check that this is a well defined map and a bijection.

We have that

$$\tau_j \circ \tau_i^{-1}(\pm(x_0, \dots, x_n), y_i) = \frac{x_j}{x_i} y_i.$$

Hence  $\tau_i$  satisfies (1) and (2) from Definition 1.1 where  $\Phi_{ij}(\pm(x_0, \dots, x_n)) = \frac{x_j}{x_i}$ .

We also have other line bundles  $\mathcal{O}_{\mathbb{R}P^n}(n) \equiv \mathcal{O}_{\mathbb{R}P^n}(-1)^{\otimes n}$  if  $n > 0$  and  $\mathcal{O}_{\mathbb{R}P^n}(0) \equiv \mathbb{R}P^n \times \mathbb{R}$  and  $\mathcal{O}_{\mathbb{R}P^n}(-n) \equiv (\mathcal{O}(-1)^*)^{\otimes n}$ .

**Definition 1.16.** A vector bundle  $\pi : V \rightarrow B$  is **trivial** if it is isomorphic to  $B \times \mathbb{R}^k$ . In other words, there is a bundle isomorphism  $\Psi : V \rightarrow B \times \mathbb{R}^k$ . Such a bundle isomorphism is called a **global trivialization**.

**Lemma 1.17.** Suppose that  $\pi : V \rightarrow B$  is a trivial bundle. Then for any smooth map  $f : B' \rightarrow B$ , we have that  $f^*\pi : f^*V \rightarrow B'$  is also trivial.

*Proof.* First of all we have a trivialization  $\tau : V \rightarrow B \times \mathbb{R}^k$ . Recall that

$$f^*V \equiv \{(b', x) \in B' \times V : f(b') = \pi(x)\}.$$

Hence we have a natural bundle homomorphism

$$\Psi : f^*V \rightarrow V, \quad \Psi(b', x) \equiv x.$$

Let  $\pi_{\mathbb{R}} : B \times \mathbb{R}^k \rightarrow B$  be the natural projection map. Define

$$\tau' : f^*V \rightarrow B' \times \mathbb{R}^k, \quad \tau'(b', x) \equiv (b', \pi_{\mathbb{R}}(\tau(\Psi(b', x)))).$$

Exercise: show that  $\tau'$  is a trivialization of  $f^*\pi$ . □

We have the following immediate corollary (due to the fact that the restriction map is pullback by the inclusion map)

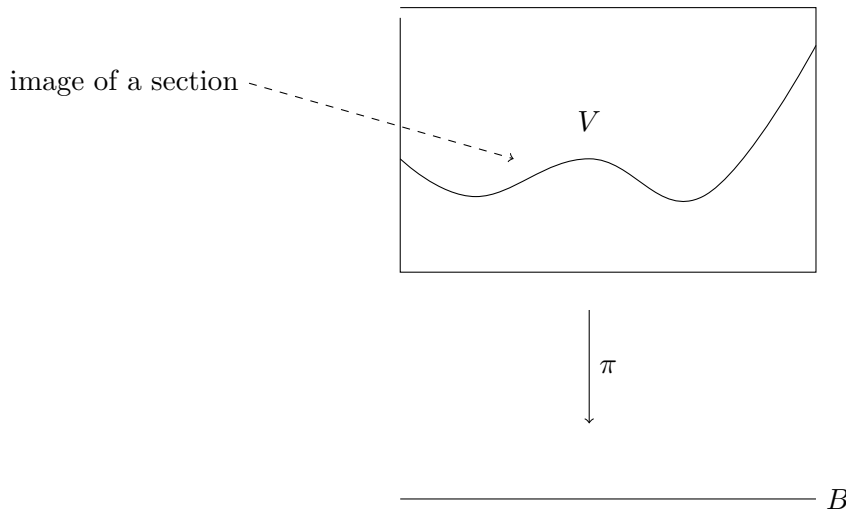
**Corollary 1.18.** Suppose that  $\pi : V \rightarrow B$  is a trivial bundle and  $B' \subset B$  is a submanifold. Then  $\pi|_{B'} : V|_{B'} \rightarrow B'$  is a trivial bundle.

We wish to construct some non-trivial bundles. Before we do this we need another definition:

**Definition 1.19.** Let  $\pi : V \rightarrow B$  be a vector bundle. A **section** or **cross-section** is a smooth map  $s : B \rightarrow V$  satisfying  $\pi \circ s = \text{id}_B$ .

The **zero section** is the section sending  $b \in B$  to 0 in the vector space  $\pi^{-1}(b)$  (in other words, it is equal to 0 when we compose it with any trivialization  $\tau$ ).

Here is a picture of the image of a section in the case that  $V = \mathbb{R} \times \mathbb{R}$ ,  $B = \mathbb{R}$  and  $\pi$  is the projection map to the first factor:



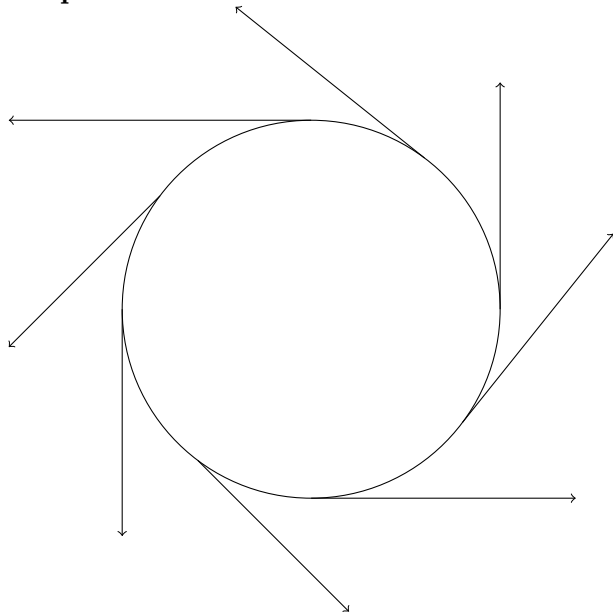
Note that a section  $s$  is uniquely determined by its image in  $V$ . This is because the image of any section is a smooth submanifold  $\tilde{B} \subset V$  so that  $\pi|_{\tilde{B}}$  is a diffeomorphism. And conversely if we have any such submanifold, then we have a section  $s : B \rightarrow V$  by defining  $s(b)$  to be the unique intersection point  $\pi^{-1}(b) \cap \tilde{B}$ .

**Lemma 1.20.** Let  $\pi : V \rightarrow B$  be a vector bundle of rank  $k$ . Then  $\pi$  is a trivial vector bundle if and only if  $k$  non-zero sections  $s_1, \dots, s_k$  so that  $s_1(b), \dots, s_k(b)$  form a basis of  $\pi^{-1}(b)$  for all  $b \in B$ .

*Proof.* Suppose that  $\tau : V \rightarrow B \times \mathbb{R}^k$  is a trivialization. Fix a basis  $e_1, \dots, e_k$  for  $\mathbb{R}^k$ . Then our sections are  $s_j(b) \equiv \tau^{-1}(b, e_j)$  for each  $j \in \{1, \dots, k\}$ . This has the properties we want.

Conversely, suppose that we have sections  $s_1, \dots, s_k$  so that  $s_1(b), \dots, s_k(b)$  form a basis of  $\pi^{-1}(b)$  for all  $b \in B$ . Then we define our trivialization  $\tau$  as follows. For each  $x \in \pi^{-1}(b)$  there is a unique  $(\alpha_1(x), \dots, \alpha_k(x)) \in \mathbb{R}^k$  so that  $x = \sum_{j=1}^k \alpha_j(x) s_j(\pi(x))$ . The functions  $\alpha_1(x), \dots, \alpha_k(x)$  smoothly vary as  $x$  smoothly varies due to the fact that the sections are smooth. We define  $\tau(x) \equiv (\pi(x), (\alpha_1(x), \dots, \alpha_k(x)))$ . This is a trivialization of  $\pi$ .  $\square$

**Example 1.21.**  $TS^1$  is a trivial bundle because of the following picture:



A manifold is called **parallelizable** if its tangent bundle is trivial.

One can also show that the three sphere is parallelizable. Here  $S^3 \subset \mathbb{R}^4$  is the unit sphere and so  $TS^3 \subset T\mathbb{R}^4 \cong \mathbb{R}^4 \times \mathbb{R}^4$ . The three sections forming a basis for each fiber are:  $s_i(x) = (x, \bar{s}_i(x))$  where

$$\bar{s}_1(x) = (-x_2, x_1, -x_4, x_3),$$

$$\bar{s}_2(x) = (-x_3, x_4, x_1, -x_2),$$

$$\bar{s}_3(x) = (-x_4, -x_3, x_2, x_1).$$

These formulas come from the quaternionic multiplication on  $\mathbb{R}^4$  [Steenrod 1951, section 8.5].

**Lemma 1.22.** The bundle  $\mathcal{O}_{\mathbb{R}P^n}(-1)$  from Example 1.15 is not trivial.

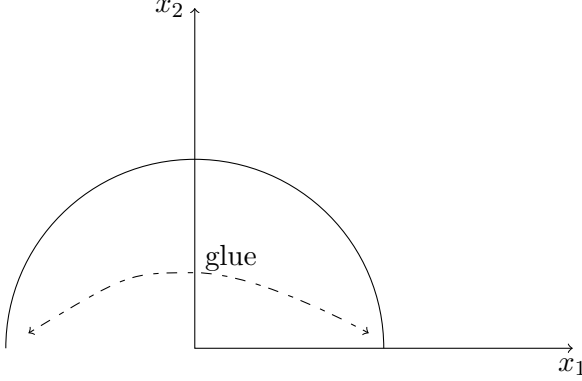
*Proof.* Let  $\pi : V \longrightarrow \mathbb{R}P^n$  be the bundle  $\mathcal{O}(-1)$  as constructed in Example 1.15.

Let

$$\iota_k : \mathbb{R}P^k \hookrightarrow \mathbb{R}P^n, \quad \iota_k((\pm(x_0, \dots, x_k))) = (x_0, \dots, x_k, 0, \dots, 0)$$

be the natural embedding. In particular  $\mathbb{R}P^1 \subset \mathbb{R}P^n$  is a submanifold. Therefore it is sufficient to show that  $\pi|_{\mathbb{R}P^1}$  is not trivial by Corollary 1.18. By construction,  $\pi|_{\mathbb{R}P^1}$  is isomorphic to  $\mathcal{O}_{\mathbb{R}P^1}(-1)$ . Therefore we only need to prove this when  $n = 1$ .

In this case  $\mathbb{R}P^1$  is a semicircle with opposite ends identified as in the picture below:



This semi-circle is parameterized by the coordinate  $x_1$ . So from now on we will refer to points on this semi-circle with the coordinate  $x_1$ . The coordinate  $x_2$  is equal to  $\sqrt{1-x_1^2}$ . The region  $U_1$  is the subset of this semi-circle where  $x_1 \neq 0$ . This region is homeomorphic to:

$$[-1, 0) \cup (0, 1] / \sim, \quad -1 \sim 1.$$

The region  $U_2$  is the subset where  $x_2 \neq 0$ , which is the region  $x_1 \neq \pm 1$  (i.e. the semi-circle minus the endpoints). Hence this is naturally diffeomorphic to  $(-1, 1)$ .

We have two trivialisations  $\tau_1 : \pi_1^{-1}(U_1) \longrightarrow U_1 \times \mathbb{R}$  and  $\tau_2 : \pi_1^{-1}(U_2) \longrightarrow U_2 \times \mathbb{R}$ . We have:

$$\tau_2 \circ \tau_1^{-1} : (U_1 \cap U_2) \times \mathbb{R} \longrightarrow (U_1 \cap U_2) \times \mathbb{R}, \quad \tau_2 \circ \tau_1^{-1}(x_1, y_1) = (x_1, \Psi_{12}(x_1) \cdot y_1)$$

where  $\Psi_{12}(x_1)$  is the  $1 \times 1$  matrix  $\frac{\sqrt{1-x_1^2}}{x_1}$ .

This means that  $V$  is obtained from

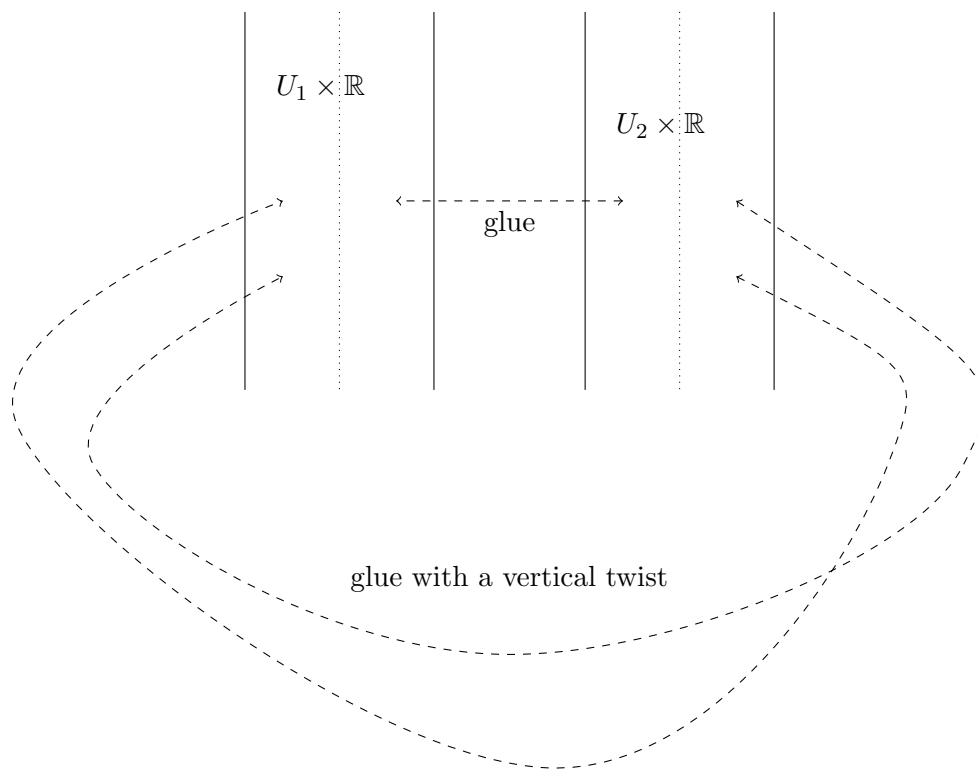
$$U_1 \times \mathbb{R} \cong ([-1, 0) \cup (0, 1] / \sim) \times \mathbb{R}$$

and

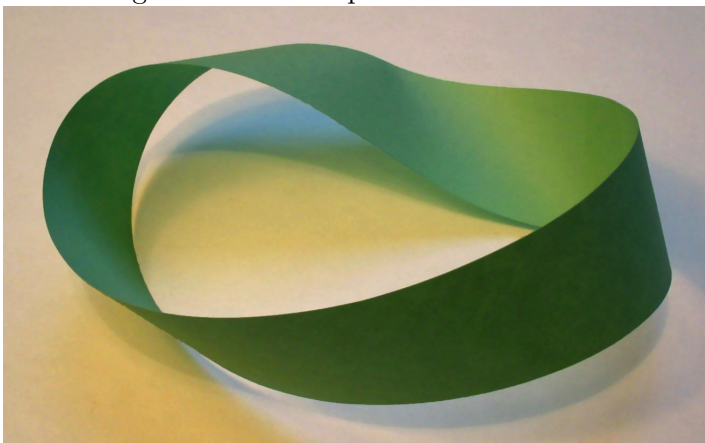
$$U_2 \times \mathbb{R} \cong (-1, 1) \times \mathbb{R}$$

by gluing the region  $(-1, 0) \times \mathbb{R} \subset U_1 \times \mathbb{R}$  with  $(-1, 0) \times \mathbb{R} \subset U_2 \times \mathbb{R}$  using a map  $(x_1, y_1) \xrightarrow{\Phi_{12}} x_1, \Phi_{12}(x_1)y_1$  where  $\Phi_{12}(x_1) < 0$  is a negative  $1 \times 1$  matrix and also gluing the region  $(0, 1) \times \mathbb{R} \subset U_1 \times \mathbb{R}$  with  $(0, 1) \times \mathbb{R} \subset U_2 \times \mathbb{R}$  using a map  $(x_1, y_1) \xrightarrow{\Phi_{12}} x_1, \Phi_{12}(x_1)y_1$  where  $\Phi_{12}(x_1) > 0$  is a positive  $1 \times 1$  matrix. Hence we have the following schematic picture of this gluing:



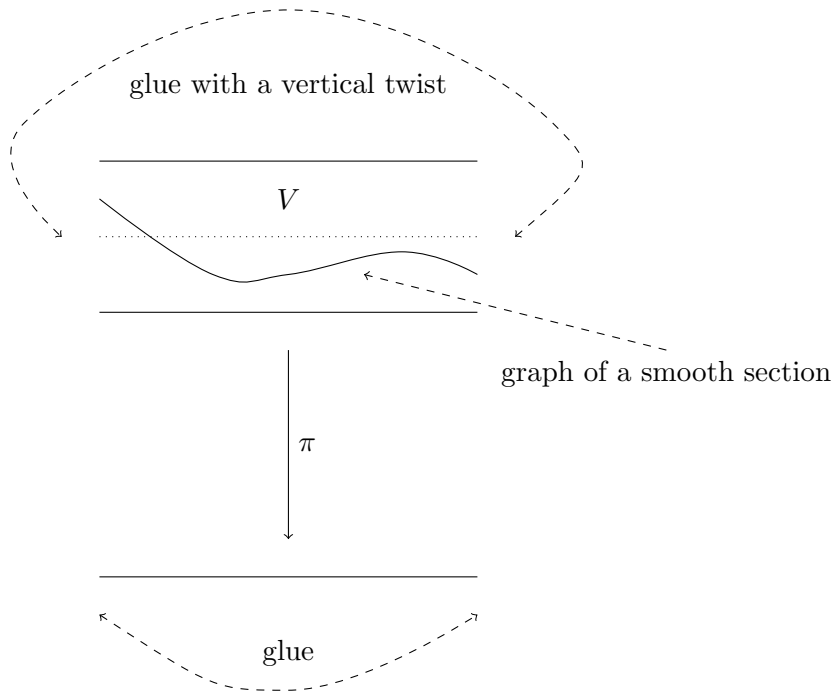


Hence we get a mobius strip:



Now if  $\pi : V \rightarrow \mathbb{RP}^1$  was a trivial bundle then it would have a nowhere zero section. But this is impossible as every section has to be zero somewhere:

Here is an illustrative diagram:



In other words, any section must cross the zero section by the intermediate value theorem.  $\square$

### Euclidean Vector Bundles

**Definition 1.23.** Let  $W$  be a real finite dimensional vector space. Recall that a **bilinear form** is a linear map  $B : W \otimes W \rightarrow \mathbb{R}$ . A **quadratic form** is a map  $Q : W \rightarrow \mathbb{R}$  satisfying  $Q(v) = B(v, v)$  for some bilinear form  $B$ .

Note that we can recover the bilinear form  $B$  from  $Q$  using the formula:

$$B(v, w) = \frac{1}{2}(Q(v + w) - Q(v) - Q(w)) \quad (1)$$

**Definition 1.24.** A quadratic form  $Q$  is **positive definite** if  $Q(v) > 0$  for all  $v \neq 0$ . Similarly a bilinear form  $B$  is **positive definite** if  $Q(v) \equiv B(v, v) > 0$  for all  $v \neq 0$ .

A **Euclidean vector bundle** is a vector bundle  $\pi V \rightarrow B$  together with a smooth function  $Q : V \rightarrow \mathbb{R}$  whose restriction to each fiber is quadratic and positive definite. The function  $Q$  is called a **Euclidean norm**.

Equivalently by using the equation (1), a **Euclidean vector bundle** is a vector bundle  $\pi : V \rightarrow B$  together with a smooth function  $\mu : V \otimes V \rightarrow \mathbb{R}$  whose restriction to each fiber is a positive definite bilinear form. The function  $\mu$  is called a **Euclidean metric**.

Exercise: show that both definitions of a Euclidean vector bundle are equivalent.

**Example 1.25.**  $V$  is the trivial vector bundle  $B \times \mathbb{R}^k$  with Euclidean norm  $(b, (x_1, \dots, x_k)) \rightarrow \sum_{j=1}^k x_j^2$  (or equivalently with the standard Euclidean metric given by the dot product  $x_1 \otimes x_2 \rightarrow x_1 \cdot x_2$ ).

**Lemma 1.26.** Let  $\pi : V \rightarrow B$  be a trivial vector bundle of rank  $k$  and let  $\mu$  be any Euclidean metric. Then there are sections  $s_1, \dots, s_k$  which are normal and orthogonal in the sense that:

$$\mu(s_i(b) \otimes s_j(b)) = \delta_{ij}$$

for all  $i, j \in \{1, \dots, k\}$  and all  $b \in B$ .

*Proof.* By Lemma 1.20 we have  $k$  sections  $s'_1, \dots, s'_k$  so that  $s'_1(b), \dots, s'_k(b)$  form a basis for  $\pi^{-1}(b)$  for each  $b \in B$ . We then apply the Gram-Schmidt process to these sections which results in the sections  $s_1, \dots, s_k$  that we want.

Exercise: fill in the details. □

Exercise: Show, using the above lemma, that a Euclidean vector bundle is equivalently a vector bundle with structure group  $SO(k)$  [c.f. Steenrod 1951, 12.9]. (Hint: apply the above lemma to any trivialization  $\tau : U \rightarrow U \times \mathbb{R}^k$ ,  $U \subset B$  giving us a new trivialization by Lemma 1.20. )